



CHRISTEL CARBAJAL TORRES

ANALYST || CREATIVE DEVELOPER



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My website

www.christelcarbajal.com

EDUCATION



2020 - Present

Creative Media & Game Technologies

Rotterdam University of Applied Sciences

Minor: Game Design & Development:

Digital Drake Studios : Orion

2D mobile game | Role: Designer

Vivid Vision Studios : Seasons of Rocco

3D game | Role: Creative Director

2011 - 2017

Analyst: Biotechnology

Techniek College Rotterdam

LANGUAGES



Spanish: Native •

English: Fluent •

Dutch: Fluent •

Papiamento: Fluent •

Portuguese: Beginner •

Arabic: Beginner •



WORK EXPERIENCE

Magento Front-end Developer -

Feb 2025 - Present

Cream (Internship).

Intern - worked on designing and building a tailored project management tool for project managers.

Magento Frontend Developer -

Nov 2024 - Present

Cream

I work on improving the front-end of Magento-based online stores. This includes adding new features, fixing bugs, improving page speed, and making sure everything works well on all devices.

Front-end developer -

Feb 2023 - Jul 2023

Lilopel B.V. (Internship).

Intern - worked on redesigning and building a website of a client using Wordpress.



SKILLS

- HTML, CSS & JS
- Typescript
- Unity C#
- PHP
- MySQL | Mariadb
- WordPress
- React / React Native
- Laravel
- Symfony
- Communication
- Creative Design Thinking
- Project Management Tools
- Problem-Solving
- Research
- User Testing
- Wireframes



ACHIEVEMENTS

- **Case Competition:** Immersive Technologies | 1st place
- **Immersive Tech Week :** Hackathon | 2nd place in 2 categories ('Optimal (social) impact of the solution' & 'Best use of immersive technologies')